

Study plan – 2nd year
 Herní design - magistr

Course Name <i>tutor</i>	WS				SS			
	code	completion	ECTS	range	code	completion	ECTS	range
Povinné předměty								
Graduate Game					312AH	ZK	19	12CS
Workshop	312DN3	ZK	4	3ST	312DN4	ZK	4	3ST
Game Theory	312HT2	ZK	2	18PS+6SS				
Middleware	312MW3	Z	3	3ST				
Computer Game Analysis Seminar	312SAPH	ZK	2	2ST				
Game Studio Internship	312SHS	Z	8	160P	312SHS	Z	8	160P
Development of Computer Games	312VPH	ZK	6	46PS+90CS				
Minimal number of credits per semester	17				23			
Povinné volitelné předměty								
<i>MULTIMEDIA CREATION_KHD</i>	In this group you have to obtain throughout your study at least 8 credits							
<i>SOCIAL AND CULTURAL CONTEXTS OF GAMES_KHD</i>	In this group you have to obtain throughout your study at least 6 credits							
<i>HISTORY AND THEORY OF ART, SOCIAL SCIENCES_KHD</i>	In this group you have to obtain throughout your study at least 4 credits							
Minimal number of credits per semester	0				0			
Volitelné předměty								
<i>FOREIGN LANGUAGES FAMU - OPTIONAL_2020</i>								
<i>PHYSICAL EDUCATION FAMU - OPTIONAL_2020</i>								
<i>OPTIONAL SUBJECTS_2020</i>								
<i>MODULES FAMU_2020</i>								
Minimal number of credits per semester	0				0			
Total number of set credits	17				23			
Recommended number of credits per semester that should be obtained from optional and compulsory-optional subjects	13				7			
Total recommended number of credits per semester	30				30			

Groups of study qualification optional subjects

312PVAM

Code	Course Name	WS			SS		
		completion	ECTS	range	completion	ECTS	range
	<i>Tutor</i>						
312AGPH1	Animation and Graphics in Computer Games 1	Z	2	1FS-6CS			
312AGPH2	Animation and Graphics in Computer Games 2				Z	2	2FS-6CS
312ZIZT1	Basics of Interactive Sound Creation 1	Z	2	1FS-2SS			
312ZIZT2	Basics of Interactive Sound Creation 2				Z	2	1FS-2SS
312HS1	Game Scriptwriting 1	Z	2	2ST			
312HS2	Game Scriptwriting 2				Z	2	2ST

312PVB1

Code	Course Name	WS			SS		
		completion	ECTS	range	completion	ECTS	range
	<i>Tutor</i>						
312GAAH	Game Art and Art Games	ZK	2	24PS	ZK	2	24PS
312GJ	Game Jam	Z	1	12SS	Z	1	12SS
312GPH	Gender and Computer Games				ZK	2	28PS
312IGS	Introduction to Game Studies	ZK	2	1FS-6SS	ZK	2	1FS-6SS
312PDH1	Production and Distribution of Games 1				Z	2	2FS-4SS
312PDH2	Production and Distribution of Games 2	Z	2	2FS-4SS			
312TIM	Theory of Interactive Media	Z	2	1FS-6SS			

312PVB2

Code	Course Name	WS			SS		
		completion	ECTS	range	completion	ECTS	range
	<i>Tutor</i>						
373SF1	Contemporary Philosophy 1 <i>David KORIŇEK, Miroslav PETRIČEK</i>	Z	2	2PT			
373SF2	Contemporary Philosophy 2 <i>David KORIŇEK, Miroslav PETRIČEK</i>				Z	2	2PT
302FIRE1	Film Language 1 <i>Petr MAREK</i>	Z	1	2T			
302FIRE2	Film Language 2 <i>Petr MAREK</i>				ZK	2	2T
373VU1	Fine Arts 1 <i>Hana JANEČKOVÁ</i>	ZK	2	2PT			
373VU2	Fine Arts 2 <i>Hana JANEČKOVÁ</i>				ZK	2	2PT
308DH1	History of Music 1 <i>Pavel KOPECKÝ</i>	Z	1	2T			
308DH2	History of Music 2 <i>Pavel KOPECKÝ</i>				ZK	2	2T
373IS1	Imaginary Worlds 1 <i>Jan BERNARD, Dita MALEČKOVÁ</i>	ZK	2	2PT			
373IS2	Imaginary Worlds 2 <i>Dita MALEČKOVÁ, Ladislav ŠERÝ</i>				ZK	2	2PT
373DNM1	New Media History 1 <i>Martin BLAŽIČEK</i>	ZK	3	4PT			
373DNM2	New Media History 2 <i>Michal KINDERNAY, Eric ROSENZVEIG</i>				ZK	3	4PT
373PI1	Politics of infrastructures 1 <i>Lukáš LIKAVČAN</i>	Z	2	2ST			

312PVB2 (continued)

Code	Course Name <i>Tutor</i>	WS			SS		
		completion	ECTS	range	completion	ECTS	range
373PI2	Politics of infrastructures 2 <i>Lukáš LIKAVČAN</i>				Z	2	2ST
309MAN1	Possibilities of Animation 1 <i>Eliška DĚČKÁ</i>	Z	2	24PS			
309MAN2	Possibilities of Animation 2 <i>Eliška DĚČKÁ</i>				ZK	2	28PS
373UPO	The Art of the Moving Image <i>Hana JANEČKOVÁ</i>				Z	2	2ST
308ZH	The Basics of Music <i>Pavel KOPECKÝ</i>				ZK	2	2T
373MOM1	The Power of the Image, The Image of Power 1 <i>Ladislav ŠERY</i>	Z	2	2T			
373MOM2	The Power of the Image, The Image of Power 2 <i>Ladislav ŠERY</i>				ZK	2	2T
373MM1	Thought and Media 1				Z	2	2ST
373MM2	Thought and Media 2	ZK	2	2ST			