

Study plan – 1st year
Herní design - magistr

Course Name <i>tutor</i>	WS				SS			
	code	completion	ECTS	range	code	completion	ECTS	range
Povinné předměty hlavní								
Final Commission <i>Jan BERNARD, Andrej Sýkora</i>					312KZ	ZK	1	12PS
Minimal number of credits per semester	0				1			
Povinné předměty								
Digital Game Histories <i>Jan BERNARD, Jaroslav ŠVELCH</i>	312DGH	ZK	2	2PT				
Workshop <i>Michal BERLINGER</i>	312DN1	ZK	4	4ST	312DN2	ZK	4	4ST
Game Prototype <i>Michal BERLINGER</i>					312HP	ZK	12	12CS
Game Theory <i>Tereza FOUSEK KROBOVÁ, Jaroslav ŠVELCH</i>					312HT1	ZK	2	20PS+6SS
Chapters from Game Design <i>Michal BERLINGER, Andrej Sýkora, Ondřej TRHOŇ, Jaroslav ŠVELCH</i>	312KHD1	Z	3	20PS+4CS	312KHD2	Z	3	24PS+4CS
Middleware <i>Michal BERLINGER</i>	312MW1	Z	3	3ST	312MW2	Z	3	3ST
Game Studio Internship <i>Michal BERLINGER</i>					312SHS	Z	8	160P
Development of Computer Games <i>Vojtěch CERNÝ</i>					312VPH	ZK	6	46PS+60CS
The Basics of Programming <i>Andrej Sýkora</i>	312ZP	Z	3	12SS+24CS				
Minimal number of credits per semester	15				30			
Povinné předměty s možností opakovaného zapsání								
English for Students of Film <i>Klára BICANOVÁ, Ludmila BOHUSLAVOVÁ</i>	702FAOU3	ZK	3	2ST	702FAOU4	ZK	3	2ST
Minimal number of credits per semester	3				3			
Povinné volitelné předměty								
<i>MULTIMEDIA CREATION_KHD</i>	In this group you have to obtain throughout your study at least 8 credits							
<i>SOCIAL AND CULTURAL CONTEXTS OF GAMES_KHD</i>	In this group you have to obtain throughout your study at least 6 credits							
<i>HISTORY AND THEORY OF ART, SOCIAL SCIENCES_KHD</i>	In this group you have to obtain throughout your study at least 4 credits							
Minimal number of credits per semester	0				0			
Volitelné předměty								
<i>FOREIGN LANGUAGES FAMU - OPTIONAL</i>								
<i>PHYSICAL EDUCATION FAMU - OPTIONAL</i>								
<i>OPTIONAL SUBJECTS</i>								
<i>MODULES FAMU</i>								
Minimal number of credits per semester	0				0			
Total number of set credits	18				34			
Recommended number of credits per semester that should be obtained from optional and compulsory-optional subjects	12				-4			
Total recommended number of credits per semester	30				30			

Groups of study qualification optional subjects

Groups of study qualification optional subjects

312PVAM

Code	Course Name <i>Tutor</i>	WS			SS		
		completion	ECTS	range	completion	ECTS	range
312AGPH1	Animation and Graphics in Computer Games 1 <i>Jana KILIÁNOVÁ, Ondřej SAMOHEL</i>	Z	2	1PS-6CS			
312AGPH2	Animation and Graphics in Computer Games 2 <i>Jana KILIÁNOVÁ</i>				Z	2	2PS-6CS
312ZIZT1	Basics of Interactive Sound Creation 1 <i>Tomáš ORAMUS</i>	Z	2	1PS-2SS			
312ZIZT2	Basics of Interactive Sound Creation 2 <i>Tomáš ORAMUS</i>				Z	2	8PS-2SS
312HS1	Game Scriptwriting 1 <i>Lubor DOHNAL, Marek GRAJCIAR</i>	Z	2	2ST			
312HS2	Game Scriptwriting 2 <i>Marek GRAJCIAR</i>				Z	2	2ST

312PVB1

Code	Course Name <i>Tutor</i>	WS			SS		
		completion	ECTS	range	completion	ECTS	range
312GAAH	Game Art and Art Games <i>Hélène BENDOVIÁ</i>	ZK	2	24PS	ZK	2	24PS
312GJ	Game Jam <i>Jaroslav MELOUN, Andrej Šykora</i>	Z	1	12SS	Z	1	12SS
312GPH	Gender and Computer Games <i>Tereza FOUSEK KROBOVÁ</i>				ZK	2	28PS
312IGS	Introduction to Game Studies	ZK	2	1PS-6SS	ZK	2	1PS-6SS
312PDH1	Production and Distribution of Games 1 <i>Lubor KOPECKÝ</i>				Z	2	2PS-4SS
312PDH2	Production and Distribution of Games 2 <i>Lubor KOPECKÝ</i>	Z	2	2PS-4SS			
312TIM	Theory of Interactive Media <i>Andrej Šykora</i>	Z	2	1PS-6SS			

312PVB2

Code	Course Name	WS			SS		
		completion	ECTS	range	completion	ECTS	range
373SF1	Contemporary Philosophy 1 <i>Martin BLAŽIČEK, Miroslav PETRIČEK</i>	Z	2	2PT			
373SF2	Contemporary Philosophy 2 <i>Miroslav PETRIČEK</i>				Z	2	2PT
302FIRE1	Film Language 1 <i>Petr MAREK</i>	Z	1	2PT			
302FIRE2	Film Language 2 <i>Petr MAREK</i>				ZK	2	2PT
373VU1	Fine Arts 1 <i>Denisa Tomková</i>	ZK	2	2PT			
373VU2	Fine Arts 2 <i>Denisa Tomková</i>				ZK	2	2PT
308DH1	History of Music 1 <i>Pavel KOPECKÝ</i>	Z	1	2PT			
308DH2	History of Music 2 <i>Pavel KOPECKÝ</i>				ZK	2	2PT
373IS1	Imaginary Worlds 1 <i>Jan BERNARD, Dita MALEČKOVÁ</i>	ZK	2	2PT			
373IS2	Imaginary Worlds 2 <i>Dita MALEČKOVÁ, Ladislav ŠERÝ</i>				ZK	2	2PT
373DNM1	New Media History 1 <i>Martin BLAŽIČEK</i>	ZK	3	4PT			
373DNM2	New Media History 2 <i>Eric ROSENZVEIG</i>				ZK	3	4PT
309MAN1	Possibilities of Animation 1 <i>Pavel HORÁČEK, Michaela PAVLÁTOVÁ</i>	Z	2	24PS			
309MAN2	Possibilities of Animation 2 <i>Michael CARRINGTON, Michaela HOFFOVÁ, Ondřej JAVORA, Aurel KLIMT, Pavel KOUTSKÝ, Zuzana MAREŠOVÁ, Michaela PAVLÁTOVÁ, Libor PIXA</i>				ZK	2	28PS
373UPO	The Art of the Moving Image <i>Denisa Tomková</i>				Z	2	2ST
308ZH	The Basics of Music <i>Pavel KOPECKÝ</i>				ZK	2	2T
373MOM1	The Power of the Image, The Image of Power 1 <i>Ladislav ŠERÝ</i>	Z	2	2T			
373MOM2	The Power of the Image, The Image of Power 2				ZK	2	2T
373MM1	Thought and Media 1 <i>Pavol FABUS</i>				Z	2	2ST
373MM2	Thought and Media 2	ZK	2	2ST			